

**BRISBANE AND DISTRICTS**

**EIGHTBALL ASSOCIATION**

**INCORPORATED**

**BY-LAWS**

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- 1.1 The official rules of the World Eight Ball Federation are used by the Brisbane and Districts Eight Ball Association Incorporated for competition and match play.
- 1.2 Anyone wishing to change or dispute any of the World Rules may do so at a meeting of the Queensland Eight Ball Federation.

## **2. BY-LAWS**

Please read these By-Laws carefully. Ignorance of these By-Laws does not constitute grounds for appeal. Breaches of the By-Laws will incur penalties at the discretion of the Management Committee.

### **2.1 MEETINGS**

- 2.1.1 Brisbane and Districts Eight Ball Association Incorporated shall hold committee meetings as required and the minutes of the meetings shall be made available to members upon request. Any registered member is welcome to attend upon request.
- 2.1.2 General meetings will be held as needed, by request from the Committee or registered members.
- 2.1.3 The Captain of each team, or a delegate from that team, **MUST** attend a general meeting when notified, with the exception of the Annual General Meeting.
- 2.1.4 Attending a General Meeting will incur an automatic **2 point team reward** for that team.
- 2.1.5 The only business conducted at a General Meeting will be those issues raised at a Management Committee Meeting and placed on the Agenda.
- 2.1.6 All Meetings will be conducted in accordance with the Association's Constitution and in a civil and responsible manner. Any member causing a disturbance may be ejected and penalties imposed.

### **2.2 DRESS CODE**

- 2.2.1 A collared shirt & shoes are to be worn at all times at Association venues. No singlets or thongs. Other clothing should be neat and tidy.
- 2.2.2 The opposing Captain may refuse any incorrectly dressed player permission to play.
- 2.2.3 Players should make themselves aware of any specific dress codes required at any host venue and comply with those requirements.
- 2.2.4. For Grand Finals collared shirt, black slacks and black shoes must be worn. The same dress requirements as for state events. Any player not meeting these requirements may be refused permission to play, unless prior arrangements have been made with both captains' agreement and committee approval.

### **2.3 PLAYER CONDUCT**

- 2.3.1 It is the responsibility of each and every player to maintain a good relationship with the Management of the venues, visitors, and other patrons, for the continued success of the Association's competition.
- 2.3.2 The games are to be played in a sportsman-like manner at all times.
- 2.3.3 Team Captains have a limited responsibility for the discipline and conduct of their team members.
- 2.3.4 Team Captains are responsible for reporting any incidents likely to reflect on the good name of the Association. All relevant incidents are to be reported to, as soon as possible following the incident to a member of the Management Committee.
- 2.3.5 Action will only be taken by the Management Committee following the receipt in writing of a breach of conduct.
- 2.3.6 Bad language, violence of any kind, or abuse will not be tolerated.
- 2.3.7 Penalties and suspensions may be imposed at the discretion of the Management Committee. Members may be held responsible for costs and/or damages. The Queensland Federation may be advised to act in extreme cases.
- 2.3.8 The Management Committee has the right to terminate a player's membership in the event of a serious breach of conduct or continuous "bad behavior" as per the Rules of the Association.

## 2.4 **COMMENCEMENT OF MATCHES**

- 2.4.1 It is the Home team's responsibility to ensure that the tables at the venue are suitable for play. Captains should actively seek the assistance of their venue's management, or failing that, the assistance of the Management Committee to resolve issues.
- 2.4.2 Table size should be 7' x 3'6" and as clean and level as possible. At least one spider and bridge should be supplied.
- 2.4.3 If a team is not financial, the opposing team must take a team forfeit win of 3/nil.
- 2.4.4 If both teams are not financial games will not be taken into account.
- 2.4.5 Individual points for players in un-financial teams will not be awarded.
- 2.4.6 All non financial teams will incur a team penalty. (Refer also to 2.9.5)
- 2.4.7 The Treasurer will advise teams prior to play if their opposing team is not financial. Either by posting it on the website or via telephone.

## 2.5 **MATCH PLAY**

- 2.5.1 All games should commence by 7.00pm and in any event no later than 7.20pm.
- 2.5.2 Alterations to start times and dates can only apply with prior agreement between opposing Captains and in any event a committee member must be informed.
- 2.5.3 Each team shall supply a referee for each match. One referee keeps time and the other oversees the game. Both referees have equal rights to call fouls as the game continues. Unless otherwise agreed.
- 2.5.4 Games should be played in good spirit and contrived results will not be tolerated.
- 2.5.5 Match referees may impose shot penalties, or loss of game penalties, at their discretion for bad language, bad behavior or unsportsmanlike conduct in keeping with the World Eight Ball Federation Rules.
- 2.5.6 If a team forfeits, that team must still pay team fees for the forfeited night.
- 2.5.7 The opposing team must still forward score sheets and must still pay their team fees regardless of whether they play or not, otherwise no team or individual points will be awarded for the forfeit win.
- 2.5.8 A committee member must be advised of any start time for un-scheduled games and finals.
- 2.5.9 The venue Manager has full power to stop play at closing time. Points will be awarded on completed frames only. The use of 2 tables, if possible, will alleviate this problem

## 2.6 **DISPUTES**

- 2.6.1 All disputes are to be resolved by the match referees at the time of occurrence and their decision will be final. Captains may be invited to discuss the dispute at the discretion of the match referees; however, involvement without the referee's invitation is not permitted.
- 2.6.2 Any unresolved disputes should be referred verbally to a committee member within 24 hours of the occurrence.
- 2.6.3 All disputes are to be in writing to the Committee and only those will be considered. The committee's decision will be final.
- 2.6.4 Appeals against Management Committee decisions are to be in writing to the Queensland Federation. Your Association Committee will not be party to any dispute of their decisions, and dissent will be referred to the Queensland Federation.

## 2.7 **UNREGISTERED PLAYERS**

- 2.7.1 A register of financial members is kept by the Treasurer. Registration fees are payable before your third match is played.
- 2.7.2 Any team wishing to register a player during the season may do so, but registration fees must be paid prior to that player's third match.
- 2.7.3 Disputes regarding a player's eligibility should be addressed in the first instance to the Treasurer.
- 2.7.4 Any team playing an unregistered player will forfeit that player's points up to and including that night. Repeated offences may result in penalties at the discretion of the Management Committee.

## 2.8 **RESULTS**

- 2.8.1 At the completion of the nights play captains shall check score sheets and sign them when the scores have been verified as correct.
- 2.8.2 If there are discrepancies or disputes, do not sign the score sheets and bring the matter to attention of the Management Committee.
- 2.8.3 Match results will stand unless varied or altered by the application of the Associations By-Laws or by a Committee decision.
- 2.8.4 Score sheets once signed must not be altered in any way.
- 2.8.5 Score sheets must be received via fax by no later than 5.00pm Friday the week of play. Failure to do so or late score sheets will result in 5 game points (being off for & against) penalty. 2<sup>nd</sup> offence:-loss of 1 match point. 3<sup>rd</sup> & more offences:-2 match points.
- 2.8.6 Originals of disputed score sheets must be posted not faxed to the Registrar.
- 2.8.7 It is the responsibility of each Captain to fax their team's score sheet.

## 2.9 **PLAYING FEES**

- 2.9.1 Each team will be liable for Team Fees for each night of scheduled play (except Finals).

- 2.9.2 It is the captains (or allocated persons) responsibility to collect players fees.
- 2.9.3 Team fees are to be deposited into the Association's bank account by close of business on the Friday of the week of play. A deposit book will be issued to each team.
- 2.9.4 It is the responsibility of each player to ensure that their team fees are paid.
- 2.9.5 Failure to deposit the team fees by the due time will result in a 5 game point (being off for and against) penalty, 2<sup>nd</sup> offence: - loss of 1 match point. 3<sup>rd</sup> & more offences: - 2 match points. If a team is 3 weeks in arrears they will be declared un-financial. Their next opposing team will be notified and if monies aren't paid before their match, their opposing team will be given a forfeit win.
- 2.9.6 Non-payment will result in the team being disqualified and all lawful means will be used to recover unpaid monies.
- 2.9.7 All players registered with the declared un-financial team will lose their status as registered players until that player's portion of the funds are recovered. (Unless they were the person allocated to do the banking on behalf of the team in which case the full outstanding amount will need to be recovered).
- 2.9.8 If a team wishes to withdraw from competition they must advise the committee two weeks prior to withdrawal, otherwise team fees will still be required to be deposited. Registered players' from withdrawn teams may play with other teams subject to the Committee's approval.
- 2.9.9 Players from a disqualified team may play with another team once all outstanding monies are recovered, subject to Committee approval.

## 2.10 SCORING SYSTEM

- 2.10.1 One point will be allocated for each frame won.
- 2.10.2 If a player wins all four games on a night the player will be awarded a 1 bonus point which will count toward the final score on the night.
- 2.10.3 If a player completes a master break the player will be awarded 1 individual point which **does not** count toward the final score on the night.
- 2.10.4 Any individual player can only receive a maximum of 7 points per night.
- 2.10.5 The first player in each grade to reach 30 points and 60 points will be eligible for a cash prize to be paid on presentation night.
- 2.10.6 In the event of a tie cash prizes will be divided equally.
- 2.10.7 Team points will be awarded as follows:
  - Outright win - 3 points**
  - Draw - 2 points**
  - Outright loss - 1 point**
- 2.10.8 In the event of a tie for any quarter or semi final position the "For and Against" will determine the team positions.
- 2.10.9 Bonus points and Master break points **do not** count in finals for team or individual results.

## 2.11 MASTER BREAKS

- 2.11.1 DEFINITION: When a player pots all of his/her group of balls, and the black, in the first shot of a match, without having been given a penalty shot he/she shall be deemed to have

completed a master break.

- 2.11.2 The player with the most master breaks, from any grade, during the season will be eligible for a trophy.
- 2.11.3 Notification of master breaks must be verified by both captains and recorded in the space provided on the score sheet.
- 2.11.4 A player making two master breaks on the same night will be eligible for a cash prize payable on presentation night.

## 2.12 **BEST AND FAIREST**

- 2.12.1 Captains are required to nominate a Best & Fairest player from the opposing team for each night's play.
- 2.12.2 The nominated players name is to be entered in the space provided on the score sheet.
- 2.12.3 Prizes will be awarded in all grades for the players with the most votes at the presentation night.
- 2.12.4 Disqualification or censure for inappropriate behavior will rule a player ineligible.

## 2.13 **RESTRICTIONS AND PROVISIONS**

- 2.13.1 The Committee reserves the right to rank players based on their individual experience and previous levels of play.
- 2.13.2 Individual ranking will be based upon win/loss percentages from previous play.
- 2.13.3 There are no restrictions on who plays in Division 1.
- 2.13.4 Players with a win/loss ratio of less than 40% are ranked 1.
- 2.13.5 Players with a win/loss ratio of between 41% - 60% inclusive are ranked 2.
- 2.13.6 Players with a win/loss ratio of between 61% - 79% are ranked 3.
- 2.13.7 Players with a win/loss ratio of 80% and above are ranked 4.
- 2.13.8 Each round in any match shall only consist of 10 player points for all divisions.
- 2.13.9 Current Open State players shall be ranked as being 4 points.
- 2.13.10 Players playing above their previous grade of play shall be ranked by the committee in the first instance until a true rank becomes available.

## 2.14 **GENERAL**

**2.14.1 Juniors may play in any grade according to their ability, provided they are accompanied by a responsible adult. Their registration fee will be charged at 50%.**

- 2.14.2 Any player wishing to drop from a higher grade to a lower grade may apply in writing to the Management Committee.
- 2.14.3 Any visiting player from interstate or overseas, who can provide proof of residency and membership of an appropriate association, may be granted Honorary Temporary Membership and play at the committee's discretion.
- 2.14.4 The Committee reserves the right to grade players individually before the season commences.

## 2.15 **FINALS**

- 2.15.1 The top 4 teams in each division shall play out a finals series.
- 2.15.2 The team finishing first shall play the team finishing second (Round 1).
- 2.15.3 The team finishing third shall play the team finishing fourth (Round 2).

- 2.15.4 The winner of Round 1 shall go directly to the Grand Final.
- 2.15.5 The loser of Round 1 will play the winner of Round 2. (Round 3)
- 2.15.6 The Loser of Round 2 will drop out.
- 2.15.7 The loser of Round 3 will gain 3<sup>rd</sup> Place.
- 2.15.8 The Winner of Round 3 will play the winner of Round1 in the GRAND FINAL.
- 2.15.9 All Finals will be played at a venue decided by the committee.
- 2.15.10 Bonus points and Master Break Points will not be awarded during finals.
- 2.15.11 All Grand Finals shall have neutral referees where possible.
- 2.15.12 The Management Committee is responsible for organizing the finals series.
- 2.15.13 All other playing rules and By-Laws apply to the finals series.
- 2.15.14 This format may be altered if 6 teams or less contest the Home and Away games.
- 2.15.15 Dress Code players should refer to 2.2.
- 2.15.16 The Finals series will be in the same format as weekly match play (Best of 1). With the exception of the Grand Final which shall be Best of 3.
- 2.15.17 In the event of a draw in any match of the Final series the captains will select 3 players each to play in a “3 Man Shootout” played in the same format as the Final being played. Quarter and Semi Finals Best of 1 and the Grand Final Best of 3.
- 2.15.18 For a player to be eligible to play in the Finals that player must be a Registered member and must have played at least 16 Frames for the team that season. Unless exceptional circumstances arise, in which case application can be made in writing to the committee.**

2.16 **MANAGEMENT COMMITTEE**

2.16.1 PRESIDENT

Paul Talbot Phone: 0417752489

2.16.2 VICE PRESIDENT

Damien Elliott Phone: 0401779642

2.16.3 SECRETARY

Tracey Wessling Phone: 0413513215

2.16.3 TREASURER

Bobbie-Joe Borowicz Phone: 0404920882

2.16.4 REGISTRAR:

Bardy Thompson Phone: 0415677267

2.17 **PRIZES AND TROPHIES**

2.17.1 The allocation of funds for cash prizes and trophies will be made by the Management Committee. The funds allocated depend on the number of teams participating and sponsorship raised. Members will be advised at the earliest opportunity possible

2.17.2 All prize Money will be payable at Presentation Night unless prior arrangements have been made and approved by the Management Committee.

2.18 **CITY V COUNTRY**

2.18.1 To be eligible to trial for CVC team player must be a Registered member and must have played at least 16 Frames that season prior to the trial. Unless exceptional circumstances arise in which case application can be made in writing to the committee.

- 2.18.2 No player can trial for a CVC team which is a lower grade than that which they play in any Queensland affiliated Association.
- 2.18.3 Any player who represented in B/C Grade CVC the previous year and had an average of a certain % (66.7% for 2007-8, subject to change at the Qld level) must play at a higher level.
- 2.18.4 A position in A, B or C grade City V Country team shall be filled by the Highest Point Scorer in each Grade as at 30 April each year. In the event that that person has already Qualified for a City v Country side that position shall be filled by the next eligible player From the Trial Event.
- 2.18.5 A position in the Ladies City v Country side shall be filled by the Ladies Singles Champion. In the event that that person has already qualified for a City V Country side that position shall be filled by the next eligible player from the Trial Event.